

Hello to whom is concerned,

I am Jérôme Routhier, 3D character animator since 2019. My tasks are to create performance either acting or body mechanics in Maya and Blender. I am convinced I can be a great addition to your team.

Hoping to meet with the team, in the meantime please accept my best regards..

Jérôme Routhier

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**Curriculum Vitae**

# **Jérôme Routhier**

## **Work Experience**

### **-Real By Fake (March 2023 - Sept 2024)**

Animate on VFX projects and help with the lighting and the layout/previz tasks.

### **-On Animation Studio (Oct. 2022 - March 2023)**

Create performances aligned with the directors creative vision on Ladybug and Catnoir the Movie.

### **-Singing Frog Studio (Sept. 2021 - Oct. 2022)**

Create performances aligned with the directors creative vision on A Butterfly's Tale.

### **-MELS Studios (Animateur 3D) 2019- 2021**

Respond to the vfx supervisors demands. Animation, Lighting and Texture were my main tasks.

### **-Gentilhomme Studio (3D Generalist) 2018- 2019**

### **-Gameloft Montreal (3D Motion Designer) 2016- 2018**

Some references will be provided if necessary.

## **Education**

-Animation Mentor (2019-2020)

-Interns at MPC Montreal (Avril 2016), compositing

-DEC en Arts et technologies des Médias Diplôme obtenu en 2016

(PostProduction Télévisuelle) Cégep de Jonquière